Game Design Document

Fill up the following document

1. Write the title of your project.

Space Cleaner

1. What is the goal of the game?

* Shoot asteroids to clear the path of Cassini Saturn Orbiter.

1. Write a brief story of your game.

* Before the launching the Cassini Saturn Orbiter, R. Jagdish was appointed to control the NCP(Nuclear Cluster Propotype) .
* It is a special spacecraft equipped with nuclear bombs to destroy the biggest of asteroids .
* Play as Jagdish controlling the NCP from earth and destroying asteroids.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | spacecraft | Shoot nuclear bombs |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Asteroid | If missed three times ,cause game over |
| 2 | Condrite Asteroid | Faster than normal asteroid |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

Slowly the speed of the meteors keep increasing